

Activity Design (lesson plan)

involving the use of social media in school

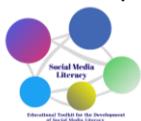
Dante tells himself...



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Title of the activity	Subject/discipline	Type of lesson
<ul style="list-style-type: none"> Dante tells himself... 	<ul style="list-style-type: none"> Literature and History. Reference Digital competence DigCompEdu Area 2: Communication and cooperation 2.1 Interact through digital technologies Area 3: Creation of digital contents 3.1 Development of digital contents 	<ul style="list-style-type: none"> Recap lesson, project, evaluation

Age of students	Duration	Social Media tools used
<p>12-13</p> <p>Particularly recommend to engage students with special needs</p>	<p>Three lessons</p> <ul style="list-style-type: none"> 1 hour: preparation of the contents for recap lesson 1 hour: development of the project 1 hour: presentation of the works in plenum, test and evaluation 	<ul style="list-style-type: none"> Blabberize is a photo editing tool that creates talking animations from a photo or other image. Gsuite - platform where the students share the project <p>Students animate the photo of Dante giving him the voice to tell his life and works in a simple way. They then share their work with the whole class to encourage the exchange of content and information between peers.</p>





Learning outcomes	Methods/strategies used
<ul style="list-style-type: none"> . Communication . Use of technologies to learn by building learning . Create and manage contents in collaboration 	<ul style="list-style-type: none"> . Active learning approach . Collaboration learning approach

Description

Step 1: The class is divided into 3 balanced groups. Each group will work on an aspect of the author (Dante's life, the Divine Comedy, Dante father of the Italian language). The teacher distributes a summary sheet on Dante's life and work.

Step 2: Each group will search for the information and reprocess it, according to the Blabberize app.

Step 3: The groups will prepare the animated image using Blabberize and share it with the whole class via Gsuite.

Step 4: Plenary view of the work and evaluation of the teacher.

Step 5: Test (true/false sentences)

Assessment

- . Recap the content studied in a more engaging and accessible way to students with special needs.
- . Promote disciplinary learning through gamification with the use of softwares.





Resources

- . Summary sheet on the life and work of Dante Alighieri
- . <https://blabberize.com/>
- . Gsuite

Tips & Tricks

- . This activity can be used for various storytelling activities in various disciplines from history to science.
- . This activity can be used to prepare the class for a test.
- . This activity can be used with students with difficulties memorizing abstract and complex information and content better.

Teacher annex

Annex 1

[Summary of life and work of Dante Alighieri \(1265-1321\)](#)

Annex 2

[Excercises](#)

